* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

1. **Theater Leads in Successful Campaigns:** The "theater" category shows the highest number of successful campaigns (187) out of 344 total projects, resulting in a success rate of 54 percent.
2. **High Success Rate in Animation:** The “animation” subcategory shows a notable number of successful campaigns (21) out of 34 total projects, resulting in a success rate of 62 percent.
3. **High Success Rates during Summer Months:** Related to seasonal engagement, the months of June and July shows higher success, with 55 successful campaigns in June and 58 in July.

* What are some limitations of this dataset?

The dataset doesn’t capture non-backer engagement metrics, such as social media shares, comments, or overall audience reach, which can also influence crowdfunding campaign success.

* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

Graphs showing the correlations between the number of backers, average pledge amount, and campaign duration. Longer campaigns may naturally attract more backers over time. This would help illustrate how backer engagement changes during the campaign period.